# QUANTUM OPTICAL TECHNOLOGIES (QOT)

### PART I: Introduction to Quantum Information and Quantum Technologies

#### **1.** Quantization of the electromagnetic field (4 hours)

- 1.1 Quantization
- 1.2 Modes and excitations: the photon.
- 1.3 Quantum states of light

#### 2. Quantum interference and quantum superposition (2 hours)

- 2.1 Quantum interference vs Classical interference
- 2.2 Examples

#### 3. Entanglement (6 hours)

- 3.1 What it is and how to quantify it
- 3.2 Bell-states and Bell state analyzers
- 3.3 The quantum channel: Super-dense coding
- 3.4 Beyond entanglement in polarization

#### 4. Parametric down-conversion (4 hours)

- 4.1 Parametric down-conversion
- 4.2 Experiments

#### **5.** Quantum teleportation (6 hours)

- 5.1 The scheme
- 5.2 What is it and what it is not
- 5.3 Examples and experiments

#### 6. Cloning (4 hours)

- 5.1 Superluminal communications with entanglement?
- 5.2 Impossibility of perfect cloning of quantum information
- 5.3 A cloning machine: what is the best that we can do

#### 7. Quantum cryptography (4 hours)

- 7.1 Full security: the one-time pad protocol
- 7.2 The problem: key distribution
- 7.3 BB84 and Ekert91

#### 8. Quantum sensing (4 hours)

- 8.1 Classical and quantum Cramer-Rao bound 8.2 Examples
- 0.2 Examples

#### 9. Correlations, randomness and Bell inequalities (4 hours)

- 9.1 Correlations and quantum correlations
- 9.2 Bell's inequalities

#### **10. Decoherence (2 hours)**

- 10.1 Why the world looks classical most of the time?
- 10.2 What is quantumness?

## PART II: Introduction to Quantum Computing

#### **11. Quantum Computing (24 hours)**

- 11.1 Introduction. What classical/quantum computers can and cannot do.
- P and NP problems.
- 11.2 Quantum Circuits Basic Elements.
  - 11.2.1 Operators and quantum gates.
    - Universal Basis. Pauli's matrices. Bloch sphere and Rotational matrices
    - 2-qubit gates: quantum c-not, crossover, c-u gates
    - 3-qubit gates: c-swap, ccnot gate, etc
  - 11.2.2 Quantum measurements.
    - Measurement operators. Basis-state, projection and POVM,
    - measurements
  - 11.2.3 Quantum Circuits.
    - Notation and Basic Examples: superdense coding, teleportation, teleportation of a CNOT.
- 11.3 Quantum algorithms
  - 11.3.1 Quantum parallelism. An academic example: the Deutsch's algorithm
  - 11.3.2 Shor's algorithm: breaking RSA.
  - 11.3.3 Grover's algorithm: faster searching database

### 11.4 Quantum Processors

- 11.4.1 What is a universal quantum computer? DiVincenzo criteria.
- 11.4.2 State-of-the art: Is there any universal quantum computer?
- 11.4.3 Quantum supremacy and quantum advantage: a race to the future.
- 11.4.4 Nuclear Magnetic Resonance Quantum Computer.

## BIBLIOGRAPHY

We do not follow any particular book. For each topic, we will recommend some books for further reading.

## **EVALUATION**

60%: Three exams during the course (two multiple-choice exams corresponding to Part I, one exam corresponding to Part II).

10%: Homework assignments

30%: Final project